

PANTOMIMES

THEMED PROGRAMME



AIM

Pantomimes such as Jack and the Beanstalk, Cinderella and Aladdin are popular shows to go and watch in the run up to Christmas. Are you ready to enjoy a Pantomime themed programme? Oh yes you are!

ACTIVITIES

- Pantomimes Quiz
- The Genie and My Three Wishes
- The Ugly Sister Races
- No Genie Required
- Jack and the Beanstalk
- Pass the Face



PANTOMIMES

INTRODUCTION

Pantomimes are loved by people of all ages and are now a very popular activity for families to do around the Christmas period.

Pantomimes often include heroes, baddies, lots of booing and cheering, jokes, songs, audience participation and much more.

As a follow on from this themed programme, consider if you could organise a trip for your group to go and watch your local pantomime.

O DID YOU KNOW?

- Traditional pantomimes include, Aladdin, Snow White, Peter Pan, and Sleeping Beauty.
- The evil character in a panto always enters the stage from the left, whereas a good fairy or an angel enters from the right.
- Well known people (celebrities) often take part in pantomimes.
- Popular audience participation includes the audience shouting phases such as "He's behind you" and "Oh no you're not!".



GET LEARNING: UNDERSTANDING CULTURE & TRADITION PANTOMIMES QUIZ

- Download and print the Pantomime Name Signs & Quiz Sheet. If you are unable to print out the name signs, then you could write the names of the pantomimes on to pieces of paper instead.
- 2 Stick the pantomime name signs on to skittles or large bottles. Line these skittles/bottles up at one end of the room. A few metres away mark a throwing line with some cones.
- 3 Split into two or more teams. Each team will need a beanbag (or similar).
- 4 Before each question teams should nominate a person to stand on the throwing line with their beanbag.
- The leader should read out a question. To answer the question, the nominated child from each team must try and knock over the correct answer with their beanbag. All the nominated children will be attempting this at the same time. Only the first child to do this gets a point for their team.
- After each question the teams should nominate a new person to play the next question. Continue playing until all the questions have been asked. The team with the most points at the end is the winner.



GET CREATIVE: ARTY & CRAFTY THE GENIE AND MY THREE WISHES

- Download and print the The Genie and My Three Wishes activity sheet. You'll need one copy for each child.
- Using a glue stick and gold glitter, decorate the lamp. Alternatively, use colouring pens / pencils.
- Stick pieces of cotton wool to the cloud to make it white and fluffy.
- 4 Using colouring pens / pencils, colour in the genie.
- 5 Finally, children should think of three wishes they would ask the genie for and write them onto the sheet.
- 6 Finish the activity by going around the group and letting children share their three wishes with each other.



GET ACTIVE: WORKING AS A TEAM THE UGLY SISTER RACES

Become the famous 'Ugly Sisters' from Cinderella in this relay race game.

- For this activity you'll need to collect some dressing up props that allow children to become the 'Ugly Sisters'. This could include oversized dresses, costume jewellery, large hats / fascinators, umbrellas, coats etc.
- 2 Split the group into two or more teams and sit them at one end of the room. Each team will need a set of the costume props. You could also set up some obstacles for the teams to work through. These should be placed in the middle of the room.
- On GO the first person in the team should make their way through the obstacles and then stand at the far end of the room. These children will become the ugly sisters.
- The next person in the team should then select one of the costume props, put it on (where appropriate) and then make their way through the obstacles and to their ugly sister. When they arrive they should then remove the prop and place it on the ugly sister. They can then return to their team and send the next person.
- 5 This should continue until all the costume props have made it to the ugly sisters.
- 6 At the end of the game you could award a prize to the quickest team. A prize could also be awarded to the 'ugliest sister'.



GET INTO THE BIBLE: DEVELOPING MY FAITH NO GENIE REQUIRED

- Have a dressing up box available. Encourage children to use the dressing up box to become someone else. This might be a pirate, a police officer, a superhero etc. Ask each child to share what person they have become and what makes them special.
- In the story of Aladdin, Aladdin is a poor kid who lives on the street. He loves the Princess Jasmine, but because he is not a Prince he doesn't think Jasmine will love him back. Aladdin therefore uses one of his wishes to become a Prince and sets off to impress Jasmine. However, as the story goes on we find out that Jasmine actually falls in love with the real Aladdin and not the Prince that he is pretending to be.
- Aladdin's story shows us that we don't have to pretend we are someone that we're not. This might be like when we hide our interests from our friends or pretend to like the things our friends do just to impress them. If our friends don't like us for who we really are, then are they our friends in the first place?
- One friend that will always accept us exactly as we are is Jesus. He loves us and wants the best for us whether we are poor like Aladdin or rich like Princess Jasmine.
- Having Jesus as a friend is so much better than a magic lamp. Jesus will be with us forever and help us to grow to become the person God created us to be. No genie or magic is required just God's never-ending love!



GET LEARNING: PROBLEM SOLVING JACK AND THE BEANSTALK

- Download and print the Jack and the Beanstalk sequence cards. You'll need one set for each group of children that are completing this activity. Cut the cards out into their individual cards.
- The aim of this activity is for children to look through the sequence cards and put them into the correct order for the story of Jack and the Beanstalk. This could be done in one of the below ways:
 - Obstacle Course: Place the cards at one end of the room and an obstacle course in the middle.

 Children should work in teams to go through the obstacle course, collect a card and return. The team can then order the cards once they have all been collected.
 - **Game:** Play one of your favourite team games but instead of giving out points, reward a team with one of the sequence cards. The first team to win all 8 sequence cards and put them in to the correct order win.
 - Pairs: Print out two copies of the sequence cards and play a game of pairs with them. Who can find the most pairs? Once all the cards have been paired up, ask the group to put the cards in to the correct order.



GET CREATIVE: SINGING, ACTING & DANCING PASS THE FACE

Pantomime originally started as mime, with the actors not able to say any words and instead had to act everything out using actions and facial expressions. Put your facial expressions to the test with this fun activity.

- 1 Stand the group in a circle.
- Nominate one child to go first. They should turn to the person to their left and pull a facial expression.

 This could be happy, sad, angry, upset etc or it could be a funny face or something silly.
- 3 That person must then attempt to copy the facial expression and show it to the person to their left.
- 4 This should continue around the circle until it makes its way back to the first child. Compare the first facial expression to the last one. Are they similar or have they changed?
- 5 Continue playing with other children taking a turn at starting the first face.
- During the game keep an eye out for who you think has created the funniest face, the best copy of someone else's face, has the best facial expressions etc. After the game give them a shoutout and congratulate the whole group on doing a good job.



PANTOMIMES QUIZ

This pantomime includes some 'magic beans'.

Jack & The Beanstalk

In which pantomime does the line 'Mirror mirror on the wall, who is the fairest of them all' come from?

Snow White

In one of these pantomimes a genie grants three wishes. Which pantomime is it? **Aladdin**

Which of these pantomimes involves a pumpkin?

Cinderella

The main character in this pantomime never grows up. Which pantomime is it? **Peter Pan**

This pantomime has a flying carpet as a mode of transport. Which pantomime is it? **Aladdin**

Which pantomime has a poisoned apple in it?

Snow White

Most of the action in this pantomime takes place in 'Neverland'.

Peter Pan

'Fee-fi-fo-fum! I smell the blood of an Englishman', comes from which Pantomime **Jack and the Beanstalk**

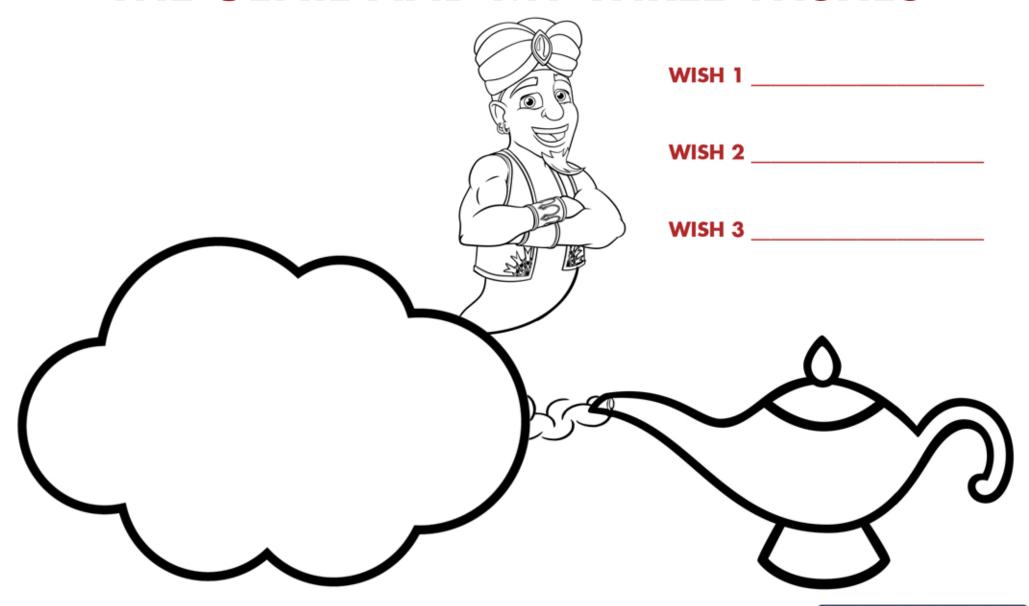
This pantomime features a talking animal that uses trickery and deceit to gain wealth and power.

Puss in Boots

Midnight is an important time for the main character in which pantomime? **Cinderella**



THE GENIE AND MY THREE WISHES









PETER PAN

CINDERELLA







ALADDIN

SNOW WHITE







JACK & THE BEANSTALK

PUSS IN BOOTS





Jack and his family were so poor that Jack was sent to market to sell the family's cow.



On the way to the market Jack met a man who offered him some magic beans for the cow. Jack accepted.



Jack's mum was angry and threw the beans out the window. Shortly after a beanstalk started to grow.



The beanstalk became very tall and Jack decided to climb it to see what was at the top.





At the top of the beanstalk Jack found a large castle. Inside the castle was a tall giant that lived there.



Over a number of visits Jack takes gold, a magic harp and a hen that lays golden eggs from the giant's castle.



The giant found out and was angry at Jack, so he chased him down the beanstalk.



Jack made it to the bottom and cut down the beanstalk with an axe. The giant was never seen again.

