

GET ACTIVE







READY TO GO

THE GREATEST GAME





AIM

Working in teams, children should attempt to become the greatest, fastest, loudest, longest and highest versions of themselves. Who will win each round and which team will be crowned the greatest team?

WHAT YOU'LL NEED

> The Greatest Game Challenge Sheet



GET ACTIVE: THE GREATEST GAME

THEME: PLAYING GAMES



LEADER PREPARATION



This activity requires a leader to have a copy of the challenge sheet with them. A leader may wish to add some new silly challenges to the list, depending on equipment and space available.



Download The Greatest Game Challenge Sheet

GETTING INTO THE ACTIVITY

- Split the group into smaller teams or roughly 2-4 children. Sit the teams in spaces around the meeting space.
- Explain that for each round you will call out the category of the challenge (i.e 'The Greatest' or 'The Fastest'). Each team will need to nominate one person to play. The nominated person from each team should go and stand by the leader leading the game.
- Once the nominated players are ready, the leader should read out what the challenge is. (i.e. 'The greatest evil laugh'). Depending on the challenge, children will then need to complete the challenge either all at the same time or one after the other.
- After each nominated player has completed the challenge, the leader should then declare the winner of that round. That team will receive a point.
- 5 Continue playing the game, going through other categories and challenges and keeping a track of the points. The team with the most points at the end of the game is the winner.

Top Tip: This game is designed to be a bit of fun and very silly. Encourage children to not take it too seriously and instead try to make each other laugh. Leaders could also enter some of the challenges (i.e. funniest face, fastest flosser, greatest lion's roar) to help make the activity fun and light-hearted.



Adapt this game around a theme or topic that you are exploring. You could write new challenges that match the theme. For example, space theme – Greatest moonwalk, fastest person to name 3 planets, greatest impression of an alien etc.



Please make sure to check the space and equipment you are using for each challenge is safe and appropriate. Where children may be reluctant to complete a challenge, due to shyness or similar, give them the opportunity to swap with a team member.

THE GREATEST GAME CHALLENGES

The Greatest

- Funny face
- Joke
- · Penguin walk
- Dancer
- Evil laugh
- Impression of a lion's roar
- BB uniform (whose uniform is the smartest?)

The Fastest

- Hopper (from one side of the room to the other)
- · Person to touch all four walls and get back to the leader
- Wave (Continuously waving. Who can wave at the fastest speed?)
- Flosser (Who can do the floss dance move at the quickest speed?)
- Person to do 10 star jumps

The Highest

- Jump
- Pitched note (singing)
- House number (who lives at the highest house number?)
- Throw & successful catch

The Longest

- Tongue
- Jump
- Noise without stopping
- Time standing on one foot with your eyes closed
- Name (who has the most letters)
- Throw (Each nominated player should throw a bean bag / scrunched up paper ball etc)
- Thumb

The Loudest

- Single clap
- Stomp of feet
- · Shouting of the word 'Bananas'
- Yawr
- Version of 'Twinkle Twinkle Little Star'

