



WHICH GAME TO PLAY?



AIM

To give Anchors an opportunity to have a say on what happens at their meeting night, by offering them a vote on one of the evening's games.

WHAT YOU'LL NEED

- > 3 Cups
- > Marbles
- > Labels

WHICH GAME TO PLAY?

THEME: ESSENTIALS



LEADER PREPARATION

Before your meeting night, you will need to ensure you have all the equipment set up on a table near to where the children arrive.



GETTING INTO THE ACTIVITY

- 1 On each cup, place the name of a popular game your group like to play.
- 2 As each child arrives, give them a marble.
- 3 Ask each child to place the marble in the cup of the game they would like to play that evening.
- 4 Once everyone has arrived, nominate one child to count the marbles in each cup.
- 5 The game with the most votes is the winner and should be played at some point during the evening.

Top Tip: By choosing to run the selected game at the end of the evening, this will mean that the evening should finish on a high as it is something they have been looking forward to. It can also be used to help motivate your group to complete all the other planned activities for the evening, so they have plenty of time left for their chosen game.

VOICE

Giving children a say in the activities and adventures they experience at Boys' Brigade is really valuable. It allows children to shape their group as well as starting to develop important skills such as decision making, building confidence and seeing how they can use their voice to make a difference.



IDEAS TO TAKE THIS FURTHER...

Encourage positive behaviour during an evening, by letting three children nominate a game each for next week's vote as a reward.



KEEPING EVERYONE SAFE

Whilst children are encouraged to choose the games to vote on, it is the responsibility of leaders to ensure all games considered are safe for the space you use and appropriate for the age group you are working with.