



GET LEARNING



30 MINUTES



IN THE CUPBOARD

SHUFFLE



▶▶ GETTING INTO THE ACTIVITY

A problem solving puzzle that requires teamwork, logical thinking and good communication.

Create a grid on the floor. This should be 3x3. To do this use hoops, cones, markers or pieces of paper taped to the floor. If you wish to make the grid bigger, to accommodate more people, then you can. Make sure each marker is at least 2m away from the next one to aid with social distancing.

Young people should each stand on a marker, leaving one of the corner markers empty (only one marker should be empty). Introduce the first challenge by telling the person in the opposite corner to the empty space, that they need to get to the empty marker. Everyone is allowed to move around the grid, but people can only move one at a time and can only move horizontally or vertically (diagonally is not allowed).

Introduce new challenges such as numbering the markers and asking young people to move around the grid, so they are in alphabetical order, height order or age order.

Virtual: Draw a 3x3 grid on paper and use counters. Set challenges and work in breakout rooms to see who can complete the shuffle the quickest. A leader could use a second device (phone) to show the grid on camera.

☑☑ WHAT YOU'LL NEED

- Cones / Hoops / Paper & Tape

! KEEPING EVERYONE SAFE

Maintain social distancing where required.