



GET LEARNING



15 MINUTES



PREPARATION  
NEEDED

# LOLLY STICK ESCAPE

PART OF THE ESCAPE ROOM THEMED PROGRAMME



## GETTING INTO THE ACTIVITY

Can you use your problem-solving skills to get out of the escape room?

**Set up:** You'll need a four-digit combination lock set up as if locking the room. To escape they'll need to crack the four puzzles, each giving one of the numbers. Leave all four activities set up randomly in the room, with no instructions. You could also set up other objects around the room as red herrings, to make things more difficult. Adjust the activities, or provide clues, for younger or less able groups. Set a countdown timer of 30-40 minutes to escape in, to help add pressure.

**Lolly Stick Puzzle:** On 7 lolly sticks, write the letters as shown in the puzzle template. Place the sticks inside a cup, with the cup left randomly in the room or slightly hidden. Once found they'll be able to lay them out and change the order until revealing the hidden message and number.

**Virtual:** Ask the group some trivia questions. For each question they get correct, they can be given a stick. Once they have all 7, show them the sticks and ask them to provide instructions on what you should do with them.



## WHAT YOU'LL NEED

- Lolly Sticks
- Pen
- Lolly Stick Puzzle Sheet



## KEEPING EVERYONE SAFE

Maintain social distancing where required.  
Where equipment is touched by more than one person, please ensure young people wash their hands before and after doing so.

# LOLLY STICK ESCAPE PUZZLE SHEET

For this puzzle, you'll need 7 lolly sticks. On the sticks, write a hidden message as per the example. Make sure each line of text lines up across all 7 lolly sticks.

When the order of the sticks is mixed up, this will create a random collection of letters. Only once the sticks are in the correct order (as seen in the example), will the message be revealed.

T		H				E
H	I		D	D	E	N
N	U		M	B	E	R
		Y			O	U
	N		E		E	D
		I				S
	F		I		V	E



GET LEARNING



20 MINUTES



PREPARATION  
NEEDED

# TUBE MAP ESCAPE

PART OF THE ESCAPE ROOM THEMED PROGRAMME



## GETTING INTO THE ACTIVITY

Can you use your problem-solving skills to get out of the escape room?

**Set up:** This activity is part of a series of activities. Full set up instructions are on the 'Lolly Stick Puzzle Card'.

**Tube Map Puzzle:** Print out the tube map puzzle sheet and leave it randomly on a wall or in the room for the group to find. Leave no instructions. Should they need some help, then the following clues can be given one at a time.

**Clue 1:** Come on you reds! (To help indicate the colours of the football teams are important)

**Clue 2:** Mind the **Gap** (Emphasise the word gap, to get them thinking about the gap between stations)

**Clue 3:** Fulham = White = 13 (Answer to the first part of the puzzle)

**Answer:** The answer is to do with the number of stations between the circled stations on each line. The football team's colours match the lines on the tube map (i.e Fulham - white, Arsenal - red etc). The completed maths is:  $13 - 10 + 8 - 6 + 4 = 9$ . This challenge may be difficult for some, so leaders should provide clues where needed.

**Virtual:** Use screenshare to show the map.



## WHAT YOU'LL NEED

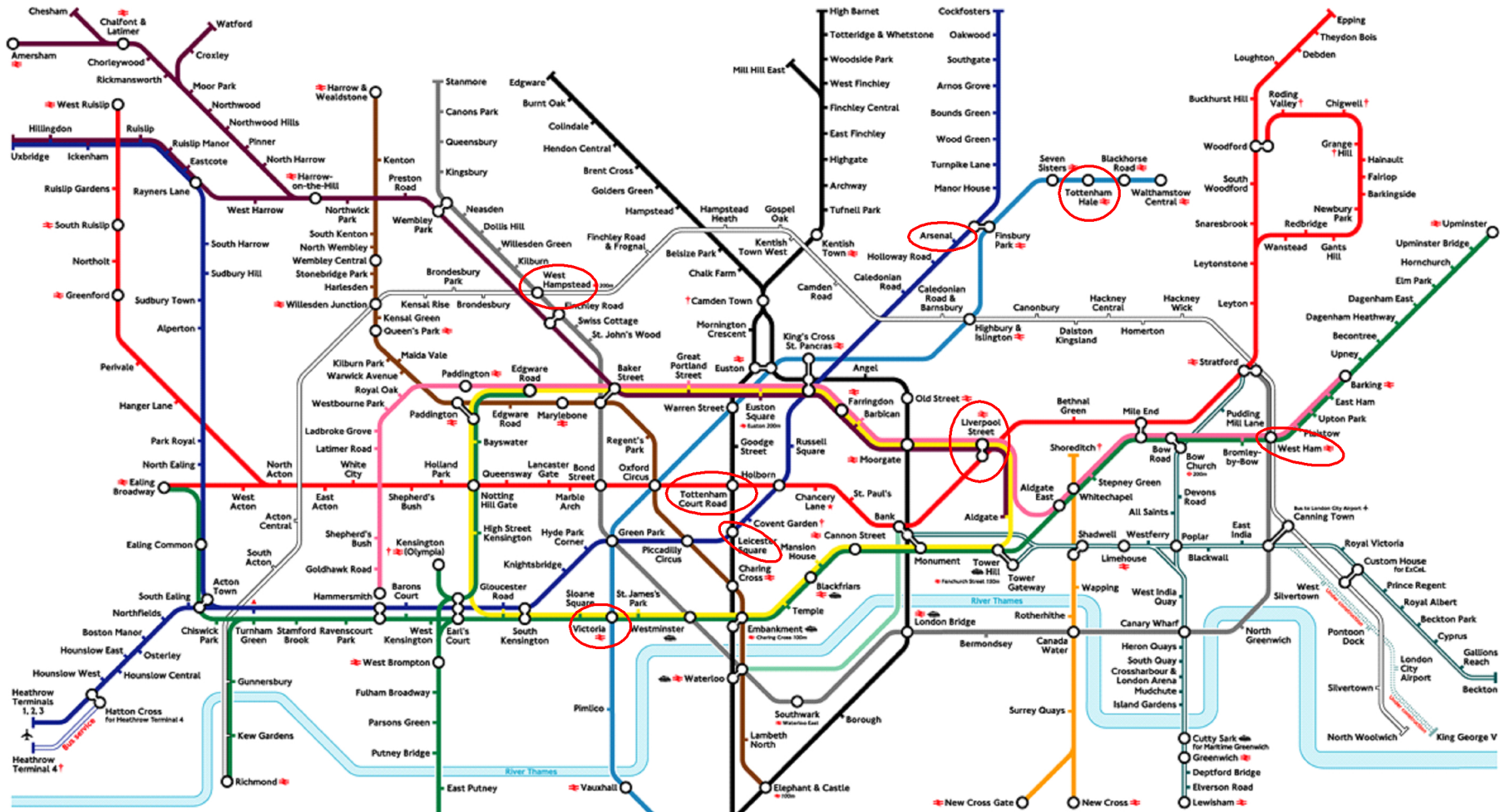
- Tube Map Puzzle Sheet
- Pens



## KEEPING EVERYONE SAFE

Maintain social distancing where required.  
Each young person may need a copy of the map, to help with this.

# TUBE MAP ESCAPE



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GET LEARNING



10 MINUTES



PREPARATION  
NEEDED

# JIGSAW PUZZLE ESCAPE

PART OF THE ESCAPE ROOM THEMED PROGRAMME



## GETTING INTO THE ACTIVITY

Can you use your problem-solving skills to get out of the escape room?

**Set up:** This activity is part of a series of activities. Full set up instructions are on the 'Lolly Stick Puzzle Card'.

**Jigsaw Puzzle:** Print a picture onto A4 paper / card and cut it into 10 - 20 pieces. Alternatively use a real jigsaw (small). On the back of the puzzle, write out a maths equation which results in a single number. Hide the pieces around the room. To solve the puzzle, they'll need to find all the pieces, put the puzzle together and realise it needs to be flipped over to solve the maths equation.

**4<sup>th</sup> Puzzle / Number:** Set up your own 4th challenge for the 4th number. Alternatively add a second maths equation to the back of the jigsaw. The four numbers from the four puzzles should form the padlock combination (in any order).

**Virtual:** Show the different jigsaw pieces, keeping them all facing the right way, so the writing on the back is hidden. Let the group give instructions on how to complete the puzzle. They'll then need to work out what to do next. If they don't think of flipping the puzzle over, give some clues.



## WHAT YOU'LL NEED

- A4 Picture
- Scissors
- Pen



## KEEPING EVERYONE SAFE

Maintain social distancing where required.  
Where equipment is touched by more than one person, please ensure young people wash their hands before and after doing so.



GET INTO  
THE BIBLE



10 MINUTES



PREPARATION  
NEEDED

# TRAPPED?

PART OF THE ESCAPE ROOM THEMED PROGRAMME



## GETTING INTO THE ACTIVITY

Even when you may feel trapped with no way out, nothing is impossible with God.

Place a pen inside an empty bottle (500ml). Challenge the group to try and get the pen out using some random supplies (String, tape, paperclips, coat hanger, pencil). They can't touch the bottle and it must remain upright. Let the group try for a few minutes.

In life, things can happen which make us feel trapped - a little like the pen. It might be stress, relationships, home life etc. We may feel like there is no way out and we are stuck (grab a full bottle of water and start pouring it into the empty bottle as you talk). However, it doesn't have to be that way. The more we let God in and the more we pray, the lighter our load becomes. With God on our side, our troubles begin to be lifted (the pen should start to float to the top) and a new way can be seen. God is always there by our side, ready to help us escape any problem we find ourselves in. No problem is too big for God.

'For nothing will be impossible with God' Luke 1:37



## WHAT YOU'LL NEED

- Water Bottle (Empty)
- Water Bottle (Full)
- Supplies (i.e string, paperclips, coat hanger, pencil etc)
- Pen



## KEEPING EVERYONE SAFE

Maintain social distancing where required.  
Where equipment is touched by more than one person, please ensure young people wash their hands before and after doing so.