



GET ACTIVE



10 MINUTES



IN THE
CUPBOARD

FOX AND FARMER

PART OF THE ROALD DAHL THEMED PROGRAMME



▶▶ GETTING INTO THE ACTIVITY

A game based around two of the central characters of *Fantastic Mr Fox*. Can the farmer catch the fox?

Sit the group in a large circle, with enough room to run around the outside. Every person in the circle should be given three scrunched up balls of paper or plastic ball pit balls.

One person should be nominated to be the fox. They should walk around the outside of the circle. As they go around they should say the name of the person they are near, followed by the word 'friend'. Continue around the circle until they decide who should be the farmer. When they choose the farmer they should say that person's name followed by 'farmer'. The fox should now run as quickly as they can around the circle and try and sit down where the farmer had been sitting. The farmer's job is to run after the fox. The farmer has their three balls to throw at the fox to catch them. If the fox gets hit by a ball then the farmer can sit back down and the fox remains the person on the outside. If the fox gets back, then the farmer is the new fox.

☑☑ WHAT YOU'LL NEED

- Scrunched up Balls of Paper or Plastic Ball Pit Balls

! KEEPING EVERYONE SAFE

Children should ideally have their own paper balls / ball pit balls which only they handle throughout the game. Where using shared equipment, please ensure appropriate hand hygiene breaks. Maintain social distancing as required.